

Yuzhou Chen

yzc@umich.edu · Mobile: +1-626-630-9777 · LinkedIn: yzc · Ann Arbor, MI

WORK EXPERIENCE

- **Physics-Guided Grasp Learning for On-Hand Deformable Objects** 11.2024 – Present | **Ann Arbor, MI**
Research Assistant in University of Michigan | Python, PyTorch, NumPy, IsaacLab, Transformer, 3D Reconstruction
 - **Tactile-Enhanced Occlusion-Aware Perception:** Fused BubbleTouch tactile signals with point clouds reconstructed from multi-view images to handle occlusions, integrating semantic segmentation for grasp planning.
 - **Multimodal Deformable Physics Learning:** Developed a transformer-based model to learn deformable physics by aligning deformation parameters with point cloud-based shape changes under external forces.
 - **Grasp Pose Evaluation via Predicted Deformation:** Evaluated multiple grasp pose candidates by simulating post-contact deformations using learned physics models. Selected the most stable grasping strategy.
- **Dalian Yaming Auto Parts Co., Ltd.** 06.2021 – 09.2021 | **Dalian, China**
Computer Vision Intern | Python, OpenCV, NumPy, YOLO
 - **AI-Driven Defect Detection:** Developed a computer vision-based crack detection system for automotive fuel pipelines, leveraging deep learning models such as YOLO to improve accuracy and reduce false positives.
 - **Image Processing & Pattern Recognition:** Enhanced defect identification using advanced image processing techniques, including noise reduction, edge detection, and morphological transformations.
 - **Industrial IoT & Automation:** Integrated a 5G-enabled industrial vision system for real-time defect analysis, enabling automated quality control and reducing manual inspection costs by 20%.

SKILLS

- **Programming Languages:** Python, C++, HTML/CSS, C, SQL, MATLAB, JavaScript, Arduino
- **MLOps and Software Tools:** Deep Learning Frameworks (PyTorch, GPyTorch, TensorFlow), Data Science Libraries (NumPy, Pandas, OpenCV, matplotlib, scikit-learn), Robotics & Simulation (ROS, IsaacLab), Reinforcement Learning Tools (Gym, Stable-Baselines3), Cloud & DevOps (Docker, AWS EC2/S3, Git)
- **Machine Learning and Optimization:** NLP (LLM, Transformer, BERT, GPT), Generative Models (GANs, VAE, Diffusion Models), Probabilistic Models (GMM, GP), Computer Vision (SoTA models: SAM, DUST3R, Mask3D)

EDUCATION

- **University of Michigan-Ann Arbor** **Ann Arbor, MI**
 - *M.S. in Electrical and Computer Engineering(Machine Learning), GPA: 3.73/4.0* 08.2022 – 05.2025
 - *M.S.E. in Mechanical Engineering(Robotics and Mechatronics), GPA: 3.73/4.0*
 - **Courses:** Machine Learning, Robot Learning, Deep Learning in CV, Data Structure and Algorithms, Web System
- **Jilin University** **Changchun, China**
 - *B.E. in Mechanical Engineering, GPA: 87.1/100* 08.2018 – 06.2022

PROJECT EXPERIENCE

- **Learning-Based Motion Planning and Control for Robotics** 01.2025 – Present
Python, PyTorch, GPyTorch, PyBullet, NumPy, Gym, Stable-Baselines3 | VAE, GP, MPPI, Reinforcement Learning
 - **Image-Driven Latent Representation Learning:** Developed a Variational Autoencoder (VAE) to encode environment images into a structured latent space, enabling future state prediction for image-driven motion planning.
 - **GP-Based Dynamics Modeling and MPPI Control:** Utilized Gaussian Processes (GP) to model system dynamics and applied Model Predictive Path Integral (MPPI) for trajectory optimization, tuning hyperparameters.
 - **Reinforcement Learning for Object Manipulation:** Trained PPO policies using Stable-Baselines3 for object pushing and obstacle-aware navigation with optimized reward functions.
- **Vehicle Trajectory Prediction using Graph Convolutional Networks** 01.2021 – 04.2021
Python, PyTorch, NumPy, Pandas | GCN, Reinforcement Learning
 - **Graph Neural Networks:** Developed GaiaNet, a Graph Convolutional Network (GCN)-based model for vehicle trajectory prediction, integrating temporal and spatial dependencies of traffic agents.
 - **Dataset Processing:** Trained and tested the model on the Apollo Scape dataset, constructing a graph-based traffic representation where nodes represent vehicles/pedestrians, and edges encode their interactions.
 - **Model Optimization:** Enhanced prediction accuracy by incorporating relative speed, vehicle type, and a two-layer GNN for improved message passing and spatiotemporal forecasting.
 - **Application in Autonomous Driving:** Explored integration with reinforcement learning (RL) controllers to inform motion planning for autonomous vehicles.